

WESTERN RIDING - Blank

1/2 Point Penalties:

- Tick or light touch of log

1 Point Penalties:

- Hitting or rolling log
- Out of lead more than one stride either side of the center point and between markers
- Splitting the log (log between the two front or two hind feet) at the lope
- Hind legs skipping or coming together during lead change

3 Point Penalties:

- Not performing the specific gait (jog or lope) or not stopping when called for the pattern, with 10 feet (3 meters) or the designated area
- Simple change of leads
- Out of lead at or before the marker prior to the designated change area or out of lead at or after the marker after the designated change area
- Additional lead changes anywhere in pattern (except when correcting an extra change or incorrect lead)
- Pattern 1 and 3; failure to start the lope within 30 feet (9 meters) after crossing the log at the jog
- Break of gait at walk or jog for more than two strides
- Break of gait at the lope

5 Point Penalties:

- Out of lead beyond the next designated change area (note: failures to change, including cross-centering. Two consecutive failures to change would result in two five point penalties.)
- Blatant disobedience including kicking out, biting, bucking and rearing
- Holding saddle with either hand
- Use of either hand to instill fear or praise

Disqualification (DQ) or 0 Score:

- Illegal equipment
- Willful Abuse
- Off Course
- Knocking over markers
- Major refusal - stop and back more than two strides or four steps with front legs
- Major disobedience or schooling
- Failure to start lope prior to end cone in Pattern 1
- Four or more simple lead changes and/or failures to change leads (except for Level 1 and Rookie classes)
- Failure to start lope beyond 30 feet of designated area in Patterns 2, 3, 4, 5 and Level 1 Western Riding Patterns 1, 2, and 4 (except for Level 1 classes)
- Overturn of more than 1/4 turn

W/O		#	MANEUVER SCORES												PENALTY TOTAL	SCORE
Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent																
Maneuver Description			W, J, LOG	TRANS	1ST LINE	2ND LINE	3RD LINE	4TH LINE	1ST X	LOG	2ND X	3RD X	4TH X	S & B	PENALTY TOTAL	SCORE
Maneuver			1	2	3	4	5	6	7	8	9	10	11	12		
1	520	PENALTY				1		1							2	68
		MANUV.	0	0	+1/2	0	0	-1	+1/2	+1/2	0	0	-1/2	0		
2	325	PENALTY	DQ												0	DQ
		MANUV.	0													
3	578	PENALTY										3	DQ	0	DQ	
		MANUV.	-1/2	0	0	+1/2	+1/2	0	0	0	+1/2	+1/2	-1			
4	536	PENALTY													0	73 1/2
		MANUV.	+1/2	+1/2	+1/2	+1/2	0	0	+1/2	+1/2	+1/2	0	0	0		
5	515	PENALTY													0	78
		MANUV.	-1/2	0	+1/2	+1	+1	+1	+1	+1	+1	+1	+1/2	+1/2		
		PENALTY														
		MANUV.														
		PENALTY														
		MANUV.														
		PENALTY														
		MANUV.														

Sargent: Bennie
JUDGE'S NAME (PRINTED):

Bennie
JUDGE'S SIGNATURE:

WESTERN RIDING - Blank

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- Break of gait at the lope

5 Point Penalties:

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1	520	PENALTY													0	71
		MANUV.	0	0	+1/2	-1/2	+1/2	0	+1/2	0	0	0	0	0		
2	325	PENALTY	DQ												0	DQ
		MANUV.														
3	578	PENALTY											3	DQ	0	DQ
		MANUV.	-1/2	0	+1/2	0	+1/2	+1/2	+1/2	0	+1/2	+1/2	-1	0		
4	536	PENALTY													0	75 1/2
		MANUV.	0	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2	+1	+1/2	0		
5	515	PENALTY													0	76
		MANUV.	0	0	+1/2	+1/2	+1	+1/2	+1/2	+1/2	+1/2	+1	+1	0		
		PENALTY														
		MANUV.														
		PENALTY														
		MANUV.														
		PENALTY														
		MANUV.														

Barry: Jon

 JUDGE'S NAME (PRINTED):



 JUDGE'S SIGNATURE:

SHOW: _____

CLASS: _____

DATE: _____

WESTERN RIDING - Blank

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Maneuver																
		PENALTY														
		MANUV.														
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		MANUV.														
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		PENALTY														
		MANUV.														

JUDGE'S NAME (PRINTED): _____

JUDGE'S SIGNATURE: _____

WESTERN RIDING - Blank

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
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Maneuver			1	2	3	4	5	6	7	8	9	10	11	12		
1	550	PENALTY													0	67
		MANUV.	0	0	0	0	0	0	-1 1/2	-1/2	0	0	-1	0		
2	800	PENALTY													0	71 1/2
		MANUV.	+1/2	0	0	+1/2	0	0	0	0	0	+1/2	0	0		
3	725	PENALTY							DQ						0	DQ
		MANUV.	0	+1/2	+1/2	0	0									
4	509	PENALTY			3	3	3	3,DQ	3	3	3	3	3		0	DQ
		MANUV.	0	-1/2	-1 1/2	-1 1/2	-1 1/2	-1 1/2	-1 1/2	-1 1/2	-1 1/2	-1 1/2	-1 1/2	0		
5	605	PENALTY	1/2												0 1/2	71 1/2
		MANUV.	-1/2	0	+1/2	+1/2	+1/2	+1/2	0	0	0	0	+1/2	0		
6	569	PENALTY					1					1			2	68 1/2
		MANUV.	0	0	0	+1/2	-1/2	+1/2	0	0	0	-1/2	+1/2	0		
7	575	PENALTY													0	70 1/2
		MANUV.	0	0	-1/2	0	0	0	+1/2	0	0	0	+1/2	0		
8	105	PENALTY													0	72
		MANUV.	0	+1/2	0	0	+1/2	0	+1/2	0	+1/2	+1/2	0	-1/2		

Barry: Jon
 JUDGE'S NAME (PRINTED):


 JUDGE'S SIGNATURE:

WESTERN RIDING - Blank

DATE: 3/26/2023

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1 Point Penalties:

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MANEUVER SCORES

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Maneuver Description			1	2	3	4	5	6	7	8	9	10	11	12		
9	843	PENALTY				DQ									0	DQ
		MANUV.	0	0	0											
10	547	PENALTY			1										1	68
		MANUV.	0	0	-1	0	0	0	0	-1/2	0	+1/2	0	0		
11	525	PENALTY			DQ										0	DQ
		MANUV.	0	0												
12	514	PENALTY				1	3,DQ								0	DQ
		MANUV.	0	0	0	-1/2										
13	504	PENALTY			DQ										0	DQ
		MANUV.	0	0												
14	1302	PENALTY			DQ										0	DQ
		MANUV.	0	0												
		PENALTY														
		MANUV.														

Barry: Jon

JUDGE'S NAME (PRINTED):



JUDGE'S SIGNATURE:

WESTERN RIDING - Blank

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MANEUVER SCORES															PENALTY TOTAL	SCORE
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Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent																
Maneuver			1	2	3	4	5	6	7	8	9	10	11	12		
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		MANUV.	-1/2	0	0	0	0	0	-1	-1/2	-1/2	0	0	0		
2	800	PENALTY				1		1							2	66
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3	725	PENALTY						DQ							0	DQ
		MANUV.	0	0	0	0	0									
4	509	PENALTY	1,1		3	3	3	3,DQ	3	3	3	3	3		0	DQ
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5	605	PENALTY	1/2												0 1/2	70 1/2
		MANUV.	0	0	0	0	0	+1/2	0	0	+1/2	0	0	0		
6	569	PENALTY			1		1		1			1			4	62
		MANUV.	0	0	-1	0	-1	0	-1	0	0	-1	0	0		
7	575	PENALTY													0	71
		MANUV.	0	0	-1/2	-1/2	0	0	+1/2	+1/2	0	+1/2	0	+1/2		
8	105	PENALTY													0	72 1/2
		MANUV.	+1/2	0	0	0	+1/2	0	+1/2	+1/2	+1/2	+1/2	0	-1/2		

Sargent: Bennie

JUDGE'S NAME (PRINTED):

Bennie

JUDGE'S SIGNATURE:

WESTERN RIDING - Blank

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MANEUVER SCORES															PENALTY TOTAL	SCORE	
W/O	#	Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent															
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11	525	PENALTY				DQ										0	DQ
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12	514	PENALTY			1		3,DQ									0	DQ
		MANUV.	0	0	0	0											
13	504	PENALTY			DQ											0	DQ
		MANUV.	0	0													
14	1302	PENALTY			DQ											0	DQ
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		PENALTY															
		MANUV.															

Sargent: Bennie
 JUDGE'S NAME (PRINTED):

Bennie
 JUDGE'S SIGNATURE:

WESTERN RIDING - Blank

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
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- Overturn of more than 1/4 turn

W/O		#	MANEUVER SCORES												PENALTY TOTAL	SCORE
Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent																
Maneuver Description			W, J, LOG	TRANS	1ST LINE	2ND LINE	3RD LINE	4TH LINE	1ST X	LOG	2ND X	3RD X	4TH X	S & B		
Maneuver			1	2	3	4	5	6	7	8	9	10	11	12		
1	410	PENALTY				1									1	68
		MANUV.	0	0	0	0	0	0	0	-1	0	0	0	0		
2	575	PENALTY									3				3	66½
		MANUV.	0	0	+½	0	+½	0	0	0	-1½	0	0	0		
3	578	PENALTY													0	74½
		MANUV.	0	0	+½	+½	+½	+½	+½	+½	+½	+½	+½	0		
4	861	PENALTY			DQ										0	DQ
		MANUV.	0	-½												
5	68	PENALTY													0	73½
		MANUV.	0	0	0	+½	+½	+½	+½	0	0	+1	+½	0		
		PENALTY														
		MANUV.														
		PENALTY														
		MANUV.														

Barry: Jon

 JUDGE'S NAME (PRINTED):



 JUDGE'S SIGNATURE:

WESTERN RIDING - Blank

1/2 Point Penalties:

- Tick or light touch of log

1 Point Penalties:

- Hitting or rolling log
- Out of lead more than one stride either side of the center point and between markers
- Splitting the log (log between the two front or two hind feet) at the lope
- Hind legs skipping or coming together during lead change

3 Point Penalties:

- Not performing the specific gait (jog or lope) or not stopping when called for the pattern, with 10 feet (3 meters) or the designated area
- Simple change of leads
- Out of lead at or before the marker prior to the designated change area or out of lead at or after the marker after the designated change area
- Additional lead changes anywhere in pattern (except when correcting an extra change or incorrect lead)
- Pattern 1 and 3; failure to start the lope within 30 feet (9 meters) after crossing the log at the jog
- Break of gait at walk or jog for more than two strides
- Break of gait at the lope

5 Point Penalties:


- Out of lead beyond the next designated change area (note: failures to change, including cross-centering. Two consecutive failures to change would result in two five point penalties.)
- Blatant disobedience including kicking out, biting, bucking and rearing
- Holding saddle with either hand
- Use of either hand to instill fear or praise

Disqualification (DQ) or 0 Score:

- Illegal equipment
- Willful Abuse
- Off Course
- Knocking over markers
- Major refusal - stop and back more than two strides or four steps with front legs
- Major disobedience or schooling
- Failure to start lope prior to end cone in Pattern 1
- Four or more simple lead changes and/or failures to change leads (except for Level 1 and Rookie classes)
- Failure to start lope beyond 30 feet of designated area in Patterns 2, 3, 4, 5 and Level 1 Western Riding Patterns 1, 2, and 4 (except for Level 1 classes)
- Overturn of more than 1/4 turn

W/O		#	MANEUVER SCORES												PENALTY TOTAL	SCORE
Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent																
Maneuver Description			W, J, LOG	TRANS	1ST LINE	2ND LINE	3RD LINE	4TH LINE	1ST X	LOG	2ND X	3RD X	4TH X	S & B	PENALTY TOTAL	SCORE
Maneuver			1	2	3	4	5	6	7	8	9	10	11	12		
1	410	PENALTY			1	1	1					1			4	66½
		MANUV.	+½	0	0	0	0	0	+½	-1	0	0	0	+½		
2	575	PENALTY									3,1				4	66½
		MANUV.	0	0	+½	0	0	+½	+½	+½	-1½	0	0	0		
3	578	PENALTY													0	71
		MANUV.	-½	-½	0	0	+½	+½	0	0	+½	0	0	+½		
4	861	PENALTY					DQ								0	DQ
		MANUV.	0	0	0											
5	68	PENALTY			1										1	70½
		MANUV.	0	0	-1	+½	+½	0	+½	+½	0	+½	0	0		
		PENALTY														
		MANUV.														
		PENALTY														
		MANUV.														

Sargent: Bennie
JUDGE'S NAME (PRINTED):


JUDGE'S SIGNATURE:

WESTERN RIDING - Blank

DATE: 3/26/2023

1/2 Point Penalties:

- Tick or light touch of log

1 Point Penalties:

- Hitting or rolling log
- Out of lead more than one stride either side of the center point and between markers
- Splitting the log (log between the two front or two hind feet) at the lope
- Hind legs skipping or coming together during lead change

3 Point Penalties:

- Not performing the specific gait (jog or lope) or not stopping when called for the pattern, with 10 feet (3 meters) or the designated area
- Simple change of leads
- Out of lead at or before the marker prior to the designated change area or out of lead at or after the marker after the designated change area
- Additional lead changes anywhere in pattern (except when correcting an extra change or incorrect lead)
- Pattern 1 and 3; failure to start the lope within 30 feet (9 meters) after crossing the log at the jog
- Break of gait at walk or jog for more than two strides
- Break of gait at the lope

5 Point Penalties:

- Out of lead beyond the next designated change area (note: failures to change, including cross-centering. Two consecutive failures to change would result in two five point penalties.)
- Blatant disobedience including kicking out, biting, bucking and rearing
- Holding saddle with either hand
- Use of either hand to instill fear or praise

Disqualification (DQ) or 0 Score:

- Illegal equipment
- Willful Abuse
- Off Course
- Knocking over markers
- Major refusal - stop and back more than two strides or four steps with front legs
- Major disobedience or schooling
- Failure to start lope prior to end cone in Pattern 1
- Four or more simple lead changes and/or failures to change leads (except for Level 1 and Rookie classes)
- Failure to start lope beyond 30 feet of designated area in Patterns 2, 3, 4, 5 and Level 1 Western Riding Patterns 1, 2, and 4 (except for Level 1 classes)
- Overturn of more than 1/4 turn

W/O		#	MANEUVER SCORES												PENALTY TOTAL	SCORE
Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent																
Maneuver Description			W, J, LOG	TRANS	1ST LINE	2ND LINE	3RD LINE	4TH LINE	1ST X	LOG	2ND X	3RD X	4TH X	S & B		
Maneuver			1	2	3	4	5	6	7	8	9	10	11	12		
1	325	PENALTY						1							1	69 1/2
		MANUV.	+1/2	+1/2	-1/2	+1/2	0	-1	0	0	0	0	+1/2	0		
2	850	PENALTY						1							1	68
		MANUV.	0	0	0	-1/2	0	-1/2	0	0	0	0	0	0		
3	560	PENALTY					1	1,1		1/2					3 1/2	63 1/2
		MANUV.	0	-1/2	0	0	0	-1	-1/2	-1/2	0	0	0	-1/2		
4	504	PENALTY					1					1			2	64 1/2
		MANUV.	-1/2	0	-1	-1	-1/2	0	-1/2	0	0	0	0	0		
5	1302	PENALTY			1	1,3	DQ								0	DQ
		MANUV.	0	0	-1	-1										
6	550	PENALTY								1					1	70 1/2
		MANUV.	0	0	+1/2	+1/2	0	+1/2	+1/2	-1	+1/2	0	0	0		
		PENALTY														
		MANUV.														

Sargent: Bennie
JUDGE'S NAME (PRINTED):

Bennie
JUDGE'S SIGNATURE:

WESTERN RIDING - Blank

DATE: 3/26/2023

1/2 Point Penalties:

- Tick or light touch of log

1 Point Penalties:

- Hitting or rolling log
 - Out of lead more than one stride either side of the center point and between markers
 - Splitting the log (log between the two front or two hind feet) at the lope
 - Hind legs skipping or coming together during lead change

3 Point Penalties:

- Not performing the specific gait (jog or lope) or not stopping when called for the pattern, with 10 feet (3 meters) or the designated area
 - Simple change of leads
 - Out of lead at or before the marker prior to the designated change area or out of lead at or after the marker after the designated change area
 - Additional lead changes anywhere in pattern (except when correcting an extra change or incorrect lead)
 - Pattern 1 and 3; failure to start the lope within 30 feet (9 meters) after crossing the log at the jog
 - Break of gait at walk or jog for more than two strides
 - Break of gait at the lope

5 Point Penalties:


- Out of lead beyond the next designated change area (note: failures to change, including cross-centering. Two consecutive failures to change would result in two five point penalties.)
 - Blatant disobedience including kicking out, biting, bucking and rearing
 - Holding saddle with either hand
 - Use of either hand to instill fear or praise

Disqualification (DQ) or 0 Score:

- Illegal equipment
 - Willful Abuse
 - Off Course
 - Knocking over markers
 - Major refusal - stop and back more than two strides or four steps with front legs
 - Major disobedience or schooling
 - Failure to start lope prior to end cone in Pattern 1
 - Four or more simple lead changes and/or failures to change leads (except for Level 1 and Rookie classes)
 - Failure to start lope beyond 30 feet of designated area in Patterns 2, 3, 4, 5 and Level 1 Western Riding Patterns 1, 2, and 4 (except for Level 1 classes)
 - Overturn of more than 1/4 turn

W/O		#	MANEUVER SCORES												PENALTY TOTAL	SCORE
Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent																
Maneuver Description			W, J, LOG	TRANS	1ST LINE	2ND LINE	3RD LINE	4TH LINE	1ST X	LOG	2ND X	3RD X	4TH X	S & B		
Maneuver			1	2	3	4	5	6	7	8	9	10	11	12		
1	325	PENALTY													0	71½
		MANUV.	0	+½	0	+½	0	-½	0	0	+½	0	+½	0		
2	850	PENALTY					1								1	67½
		MANUV.	0	-½	-½	0	-½	0	0	0	0	0	0	0		
3	560	PENALTY							1	1					2	65½
		MANUV.	0	-½	0	0	0	-½	-½	-½	-½	0	0	0		
4	504	PENALTY												0	66½	
		MANUV.	0	0	-1	-1	-½	-½	-½	0	0	0	0	0		
5	1302	PENALTY					3	5,DQ						0	DQ	
		MANUV.	0	0	0	-1										
6	550	PENALTY									1			1	70	
		MANUV.	0	0	0	+½	0	0	+½	+½	-½	0	0	0		
		PENALTY														
		MANUV.														

Barry: Jon
 JUDGE'S NAME (PRINTED):


 JUDGE'S SIGNATURE:

WESTERN RIDING - Blank

1/2 Point Penalties:

- Tick or light touch of log

1 Point Penalties:

- Hitting or rolling log
- Out of lead more than one stride either side of the center point and between markers
- Splitting the log (log between the two front or two hind feet) at the lope
- Hind legs skipping or coming together during lead change

3 Point Penalties:

- Not performing the specific gait (jog or lope) or not stopping when called for the pattern, with 10 feet (3 meters) or the designated area
- Simple change of leads
- Out of lead at or before the marker prior to the designated change area or out of lead at or after the marker after the designated change area
- Additional lead changes anywhere in pattern (except when correcting an extra change or incorrect lead)
- Pattern 1 and 3; failure to start the lope within 30 feet (9 meters) after crossing the log at the jog
- Break of gait at walk or jog for more than two strides
- Break of gait at the lope

5 Point Penalties:

- Out of lead beyond the next designated change area (note: failures to change, including cross-centering. Two consecutive failures to change would result in two five point penalties.)
- Blatant disobedience including kicking out, biting, bucking and rearing
- Holding saddle with either hand
- Use of either hand to instill fear or praise

Disqualification (DQ) or 0 Score:

- Illegal equipment
- Willful Abuse
- Off Course
- Knocking over markers
- Major refusal - stop and back more than two strides or four steps with front legs
- Major disobedience or schooling
- Failure to start lope prior to end cone in Pattern 1
- Four or more simple lead changes and/or failures to change leads (except for Level 1 and Rookie classes)
- Failure to start lope beyond 30 feet of designated area in Patterns 2, 3, 4, 5 and Level 1 Western Riding Patterns 1, 2, and 4 (except for Level 1 classes)
- Overturn of more than 1/4 turn

W/O		#	MANEUVER SCORES												PENALTY TOTAL	SCORE
Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent																
Maneuver Description			W, J, LOG	TRANS	1ST LINE	2ND LINE	3RD LINE	4TH LINE	1ST X	LOG	2ND X	3RD X	4TH X	S & B		
Maneuver			1	2	3	4	5	6	7	8	9	10	11	12		
1	2594	PENALTY						1							1	70
		MANUV.	0	0	+1/2	+1/2	0	-1/2	0	-1/2	0	+1/2	+1/2	0		
		PENALTY														
		MANUV.														
		PENALTY														
		MANUV.														
		PENALTY														
		MANUV.														
		PENALTY														
		MANUV.														
		PENALTY														
		MANUV.														

Barry: Jon

 JUDGE'S NAME (PRINTED):



 JUDGE'S SIGNATURE:

WESTERN RIDING - Blank

1/2 Point Penalties:

- Tick or light touch of log

1 Point Penalties:

- Hitting or rolling log
- Out of lead more than one stride either side of the center point and between markers
- Splitting the log (log between the two front or two hind feet) at the lope
- Hind legs skipping or coming together during lead change

3 Point Penalties:

- Not performing the specific gait (jog or lope) or not stopping when called for the pattern, with 10 feet (3 meters) or the designated area
- Simple change of leads
- Out of lead at or before the marker prior to the designated change area or out of lead at or after the marker after the designated change area
- Additional lead changes anywhere in pattern (except when correcting an extra change or incorrect lead)
- Pattern 1 and 3; failure to start the lope within 30 feet (9 meters) after crossing the log at the jog
- Break of gait at walk or jog for more than two strides
- Break of gait at the lope

5 Point Penalties:

- Out of lead beyond the next designated change area (note: failures to change, including cross-centering. Two consecutive failures to change would result in two five point penalties.)
- Blatant disobedience including kicking out, biting, bucking and rearing
- Holding saddle with either hand
- Use of either hand to instill fear or praise

Disqualification (DQ) or 0 Score:

- Illegal equipment
- Willful Abuse
- Off Course
- Knocking over markers
- Major refusal - stop and back more than two strides or four steps with front legs
- Major disobedience or schooling
- Failure to start lope prior to end cone in Pattern 1
- Four or more simple lead changes and/or failures to change leads (except for Level 1 and Rookie classes)
- Failure to start lope beyond 30 feet of designated area in Patterns 2, 3, 4, 5 and Level 1 Western Riding Patterns 1, 2, and 4 (except for Level 1 classes)
- Overture of more than 1/4 turn

W/O		#	MANEUVER SCORES												PENALTY TOTAL	SCORE
Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent																
Maneuver Description			W, J, LOG	TRANS	1ST LINE	2ND LINE	3RD LINE	4TH LINE	1ST X	LOG	2ND X	3RD X	4TH X	S & B		
Maneuver			1	2	3	4	5	6	7	8	9	10	11	12		
1	2594	PENALTY							1							
		MANUV.	0	0	0	0	0	0	0	-1	0	0	0	0	1	68
		PENALTY														
		MANUV.														
		PENALTY														
		MANUV.														
		PENALTY														
		MANUV.														
		PENALTY														
		MANUV.														
		PENALTY														
		MANUV.														
		PENALTY														
		MANUV.														

Sargent: Bennie

 JUDGE'S NAME (PRINTED):

Bennie

 JUDGE'S SIGNATURE:

WESTERN RIDING - Blank

1/2 Point Penalties:

- Tick or light touch of log

1 Point Penalties:

- Hitting or rolling log
- Out of lead more than one stride either side of the center point and between markers
- Splitting the log (log between the two front or two hind feet) at the lope
- Hind legs skipping or coming together during lead change

3 Point Penalties:

- Not performing the specific gait (jog or lope) or not stopping when called for the pattern, with 10 feet (3 meters) or the designated area
- Simple change of leads
- Out of lead at or before the marker prior to the designated change area or out of lead at or after the marker after the designated change area
- Additional lead changes anywhere in pattern (except when correcting an extra change or incorrect lead)
- Pattern 1 and 3; failure to start the lope within 30 feet (9 meters) after crossing the log at the jog
- Break of gait at walk or jog for more than two strides
- Break of gait at the lope

5 Point Penalties:

- Out of lead beyond the next designated change area (note: failures to change, including cross-cantering. Two consecutive failures to change would result in two five point penalties.)
- Blatant disobedience including kicking out, biting, bucking and rearing
- Holding saddle with either hand
- Use of either hand to instill fear or praise

Disqualification (DQ) or 0 Score:

- Illegal equipment
- Willful Abuse
- Off Course
- Knocking over markers
- Major refusal - stop and back more than two strides or four steps with front legs
- Major disobedience or schooling
- Failure to start lope prior to end cone in Pattern 1
- Four or more simple lead changes and/or failures to change leads (except for Level 1 and Rookie classes)
- Failure to start lope beyond 30 feet of designated area in Patterns 2, 3, 4, 5 and Level 1 Western Riding Patterns 1, 2, and 4 (except for Level 1 classes)
- Overture of more than 1/4 turn

MANEUVER SCORES														PENALTY TOTAL	SCORE	
W/O	#		W, J, LOG	TRANS	1ST LINE	2ND LINE	1ST X	2ND X	LOG	3RD X	4TH X	S & B				
Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent																
Maneuver Description			1	2	3	4	5	6	7	8	9	10	11	12		
1	831	PENALTY			5,5					1/2		DQ			0	DQ
		MANUV.	0	0	-1 1/2	-1/2	-1 1/2	0	0	0	0	0				
		PENALTY														
		MANUV.														
		PENALTY														
		MANUV.														
		PENALTY														
		MANUV.														
		PENALTY														
		MANUV.														
		PENALTY														
		MANUV.														

Barry: Jon
JUDGE'S NAME (PRINTED):


JUDGE'S SIGNATURE:

WESTERN RIDING - Blank

1/2 Point Penalties:

- Tick or light touch of log

1 Point Penalties:

- Hitting or rolling log
- Out of lead more than one stride either side of the center point and between markers
- Splitting the log (log between the two front or two hind feet) at the lope
- Hind legs skipping or coming together during lead change

3 Point Penalties:

- Not performing the specific gait (jog or lope) or not stopping when called for the pattern, with 10 feet (3 meters) or the designated area
- Simple change of leads
- Out of lead at or before the marker prior to the designated change area or out of lead at or after the marker after the designated change area
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- Pattern 1 and 3; failure to start the lope within 30 feet (9 meters) after crossing the log at the jog
- Break of gait at walk or jog for more than two strides
- Break of gait at the lope

5 Point Penalties:

- Out of lead beyond the next designated change area (note: failures to change, including cross-centering. Two consecutive failures to change would result in two five point penalties.)
- Blatant disobedience including kicking out, biting, bucking and rearing
- Holding saddle with either hand
- Use of either hand to instill fear or praise

Disqualification (DQ) or 0 Score:

- Illegal equipment
- Willful Abuse
- Off Course
- Knocking over markers
- Major refusal - stop and back more than two strides or four steps with front legs
- Major disobedience or schooling
- Failure to start lope prior to end cone in Pattern 1
- Four or more simple lead changes and/or failures to change leads (except for Level 1 and Rookie classes)
- Failure to start lope beyond 30 feet of designated area in Patterns 2, 3, 4, 5 and Level 1 Western Riding Patterns 1, 2, and 4 (except for Level 1 classes)
- Overture of more than 1/4 turn

MANEUVER SCORES

Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points
-1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent

W/O	#		W, J, LOG	TRANS	1ST LINE	2ND LINE	1ST X	2ND X	LOG	3RD X	4TH X	S & B			PENALTY TOTAL	SCORE
Maneuver Description			1	2	3	4	5	6	7	8	9	10	11	12		
1	831	PENALTY			5		1			1/2		DQ			0	DQ
		MANUV.	0	0	-1 1/2	-1/2	-1	0	0	0						
		PENALTY														
		MANUV.														
		PENALTY														
		MANUV.														
		PENALTY														
		MANUV.														
		PENALTY														
		MANUV.														
		PENALTY														
		MANUV.														

Sargent: Bennie
JUDGE'S NAME (PRINTED):

Bennie
JUDGE'S SIGNATURE: